

## ABSTRACT

A data communication method for a wireless communication terminal (101) that receives data transmitted intermittently from a transmitting side and plays the data in real time, 5 includes: a step (502, 606 and 607) for requesting to a server (203) and acquiring therefrom, the data characteristics (401-405) of the data transmitted intermittently; a step for determining, based on the data characteristics (401-405), the data transmission rate at which data will not cause either 10 overflow or underflow during real-time playback of the data, and the amount of buffering of data to be stored in advance in a buffer memory from the start of data transmission from the transmitting side to the beginning of playback; a step (504, 611) for transmitting the data transmission rate and 15 the amount of buffering to a base station (121, 202).